**Change from this:**

leaf window {

type uint64;

description

"The size of the window to use when monitoring for this

threshold event. The units, default and upper and lower

bounds depend on the threshold type as follows:

Symbol Period:

Units: number of symbols

Default: number of symbols in one second for the

underlying physical layer

Min: number of symbols in one second for the

underlying physical layer

Max: number of symbols in one minute for the

underlying physical layer

Frame:

Units: deciseconds

Default: 1 second

Min: 1 second

Max: 1 minute

Frame Period:

Units: number of frames

Default: number of minFrameSize frames in one second

for the underlying physical layer

Min: number of minFrameSize frames in one second for

the underlying physical layer

Max: number of minFrameSize frames in one minute for

the underlying physical layer

Frame Seconds:

Units: deciseconds

Default: 60 seconds

Min: 10 seconds

Max: 900 seconds

The default value is implementation-dependent.";

**To this:**

leaf window {

type uint64;

description

"The size of the window to use when monitoring for

this threshold event. The units, default and upper

and lower bounds depend on the threshold type as

follows:

Symbol Period:

Units: number of symbols

Default: number of symbols in one second for the

underlying physical layer

Min: number of symbols in one second for the

underlying physical layer

Max: number of symbols in one minute for the

underlying physical layer

Frame:

Units: deciseconds

Default: 1 second

Min: 1 second

Max: 1 minute

Frame Period:

Units: number of frames

Default: number of minFrameSize frames in one

second for the underlying physical layer

Min: number of minFrameSize frames in one

second for the underlying physical layer

Max: number of minFrameSize frames in one

minute for the underlying physical layer

Frame Seconds:

Units: deciseconds

Default: 60 seconds

Min: 10 seconds

Max: 900 seconds

The default values are implementation-dependent.";